

| DATE | TOPIC | MINIMUM LEARNING COMEPETENCIES | ACTIVITIES/MATERIALS | KEY TERMS | EVALUATION OUTPUT |
|--|--|---|--------------------------------------|-------------------------------------|------------------------------|
| November 5, 2018 | Digital Drawing (pp.122-128) | -Realizes that art processes, elements and principles still apply even with the use of new technologies. (A6EL-Ia) -Applies concepts on the use of the software (commands, menu, etc.). (A6PR-Ib) | Book, Note Book | Visual Arts, Digital Arts, Menu Bar | Let's Practice (pp. 129-131) |
| November 6, 2018 | Drawing a Logo (pp.132-135) | -Appreciates the elements and principles applied in commercial art. (A6PL-Ia) -Creates personal or class logo as visual representation that can be used as a product, brand, or trademark (A6PR-Id) -Explains ideas about the logo (A6PR-Ie) | Book, Note Book, Drawing Pad, Pencil | Logo, Commercial Artist | Let's Practice (pp. 135-137) |
| November 7, 2018 | Drawing Cartoon Characters (pp.138-142) | -Applies concepts on the steps/procedures in cartoon character making. (A6PR-If) -Realizes that art processes, elements, and principles still apply even with the use of technologies. (A6EL-Ie) | Book, Note Book, Drawing Pad, Pencil | Character, Cartoon | Let's Practice (pp.142-145) |
| November 8, 2018 | Enjoying Digital Painting (pp.152-159) | -Realizes that art processes, elements and principles still apply even with the use of technologies. (A6EL-IIa) -Applies concepts on the use of the software (commands, menu, etc.) (A6PR-IIb) | Book, Note Book, | MS Paint, Vector, Bitmap | Let's Practice (pp. 159-161) |
| November 9, 2018 | Quiz Day | | Computer Laboratory | | |
| 3rd Monthly EXAMINATION (November 12-16, 2018) | | | | | |
| November 19, 2018 | Digital Painting like the Masters (pp.162-169) | -Creates a digital painting similar with the Masters' (e.g., Van Gogh, Amorsolo, etc.) in terms of style, theme, etc. (A6PR-IIc) | Book, Note Book | GIMP | Let's Practice (pp.170, 171) |

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| | | -Utilizes art skills using new technologies (hardware and software) in digital painting. (A6PR-IId) | | | |
| November 20, 2018 | Graphic Design of a Poster (pp.172-177) | -Creates an advertisement/commercial or announcement poster. (A6PR-IIh) -Applies skills in lay outing and photo editing using new technologies (hardware and software) in making a poster. (A6PR-IIg) -Appreciates the elements and principles applied in lay outing. (A6PL-IIIf) | Book, Note Book, Drawing Pad, Watercolor | MS Publisher | Let's Practice (pp.177-179) |
| November 21, 2018 | Silk Screen Printing (pp.186-192) | -Applies concepts on the steps/procedure in silkscreen printing. (A6PR-IIIf) -Produces own prints from original design to silkscreen printing to convey a message or statement. (A6PR-IIId) | Book, Note Book | Silkscreen, Green Film, Squeegee, Stencil | Let's Practice (pp.192-194) |
| November 22, 2018 | Basic Photography Using a Point-and-shoot Digital Camera (pp.195-203) | -Realizes that art processes, elements, and principles still apply even with the use of technologies (A6EL-IIIf) -Understands concepts and principles of photography. (A6PL-IIIf) -Identifies the parts and functions of the camera (point and shoot or phone camera). (A6PR-IIIf) -Applies composition skills to produce a printed photograph for a simple photo essay. (A6PR-IIIf) | Book, Note Book | Digital Camera, Photography, Shutter Speed, ISO, Aperture | Let's Practice (pp.203-205) |
| November 23, 2018 | Quiz Day | | | | |

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| November 26, 2018 | Basic Photography Using a Mobile Phone (pp.206-210) | -Understands concepts and principles of photography. (A6PL-III f) | Book, Art Materials | Editing, Sharing, Printing, Bluetooth, Wi-Fi | Let's Practice (pp.210-212) |
| November 27, 2018 | Product Design (pp.218-223) | -Knows that design principles and elements relates to everyday objects. (A6EL-IV a) -Appreciates the elements and principles applied in product design. (A6PL-IV a) -Manifests understanding of concepts on the use of software (commands, menu, etc.) (A6PR-IV b) | Book, Art Materials | Product Design | Let's Practice (pp. 223-225) |
| November 28, 2018 | 3D Package Design (pp.226-230) | -Utilizes art skills in using new technologies (hardware and software) in package design. (A6PR-IV c) -Creates an actual 3-D digitally enhanced product design for a paper bag. (A6PR-IV d) | Book, Art Materials | 3D, Packaging, Radius | Let's Practice (pp.230-232) |
| November 29, 2018 | Animation (pp.223-240) | -Appreciates the elements and principles applied in audio-video art. (A6PL-IV e) -Applies concepts on the use of the software (commands, menu, etc.) (A6PR-IV f) -Utilizes art skills in using new technologies (hardware and software) (A6PR-IV g) | Book, Art Materials | Animation, Synfig Studio, MS Movie Maker | Let's Practice (pp.240-242) |
| December 3, 2018 | Quiz Day | | Art Materials | | |

Project (December 4-7, 2018)

3rd PERIODICAL EXAMINATION (December 10-14, 2018)

